# Bridget Wexler

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## Personal Summary

Senior Digital Arts and Computer Science student, passionate about design, AI, and emerging technology. Experienced in developing user-focused digital solutions through programming, UX/UI design, and cross-functional collaboration in secure, confidential environments. Motivated to apply technical, creative, and leadership skills to solve complex, real-world challenges and contribute to mission-driven organizations.

**Stetson University - Deland, FL** *December 2026*
**Bachelor of Science in Digital Arts**
**Minor** in **Computer Science**

- **Achievements:** GPA: 3.26, Dean's List
- **Relevant Coursework:** Advanced 3D Animation, Computer Logic Courses 101-112, Software Development 1-2.

## Skills

**Technical Skills:** Python (Intermediate), JS (Intermediate), HTML(Intermediate), UX/UI, Visual Studio, Eclipse, Git, Unity, Unreal Engine, Excel, Word, Adobe Creative Cloud, Procreate, HubSpot, Leadership, Decision Making, Time Management, Analytical Thinking, Adaptability, Team Collaboration, German (A2).

## Experience:

**Intern at Exiger – Immersive Media and Product Marketing** *Summer 2026*

- Designed and developed interactive software and UX/UI solutions for marketing initiatives and internal users, developing intuitive interfaces that balanced functionality, usability, and business objectives.
- Collaborated with multidisciplinary teams in a confidential environment to build secure software solutions using sensitive data, participating in weekly planning meetings and discussions.

## Projects

**Sketchi, Collaborative Drawing Software- Git, Python, VS Code** *Fall 2025- Present*

- Led UX/UI and front-end development for a collaborative drawing platform, including an interactive real-time artboard, integrated tools, and contributions to the project database.

**Game Dev/ Portfolio – HTML, CSS, JS, Digital Portfolio,** *Spring 2026*

- Designed a portfolio website with interactive animations and Git-integrated projects, while leading front-end development for a collaborative video game later deployed on Steam

## Leadership:

**Professor's Assistant| Stetson University** *Fall 2026-Present*

- Assist with classroom technology issues and tutor students on Adobe Creative Cloud applications and other tools.

**Vice President of Tri Delta | Stetson University** *Fall 2024 – Spring 2026*

- Oversaw all chapter operations, officer teams, and financial management for the Tri Delta sorority.

**Vice President of Order of Omega, Greek Honors Society | Stetson University** *Spring 2026- Present*

- Manage Order of Omega recruitment and assist with the annual FSL Awards Ceremony.

**Vice President of INIT and Video Game Dev Club | Stetson University** *2024- Present*

- Coordinated hackathons, game jams, managing event logistics, sponsorships, and collaboration with other organizations.